

Ventromedial prefrontal cortex supports affective future simulation by integrating distributed knowledge

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Although the future often seems intangible, we can make it more concrete by imagining prospective events. Here, using functional MRI, we demonstrate a mechanism by which the ventromedial prefrontal cortex supports such episodic simulations, and thereby contributes to affective foresight: This region supports processes that (i) integrate knowledge related to the elements that constitute an episode and (ii) represent the episode's emergent affective quality. The ventromedial prefrontal cortex achieves such integration via interactions with distributed cortical regions that process the individual elements. Its activation then signals the affective quality of the ensuing episode, which goes beyond the combined affective quality of its constituting elements. The integrative process further augments long-term retention of the episode, making it available at later time points. This mechanism thus renders the future tangible, providing a basis for farsighted behavior.

episodic future thinking | episodic memory | functional MRI | ventromedial prefrontal cortex | subjective value

The mental simulation of possible future episodes provides great adaptive value: it supports planning (1), problem solving (2), and carrying out prospective intentions (3) (for a review, see ref. 4). A particular advantage of episodic simulations is their capacity to convey the affective qualities that a future event might hold (5). This mental experience, in turn, can induce motivational incentives for farsighted decisions (6, 7). Moreover, by encoding imagined scenarios into long-term memory, we can use our prior simulations at later time points so that they can substitute for real experiences (8, 9).

This study examines a key role of ventromedial prefrontal cortex (vmPFC) in mediating simulations of future affective episodes and, thereby, in contributing to affective foresight. The vmPFC is part of a network that is consistently engaged during the construction of potential future scenarios and during the recollection of past events (10, 11). It is thus part of a system that has been proposed to provide episodic details and the constructive processes to recombine these details for the simulation of possible scenarios (12).

The vmPFC exhibits bidirectional anatomical connections with other nodes of this simulation network, such as the hippocampal formation, and also with several structures involved in the processing of affective information (13). Parts of the vmPFC feature a higher spine density and number of dendritic spines per cell than comparable cortical areas (14, 15), making it especially suitable for the integration of inputs (16). Here, we hypothesize that the vmPFC supports processes that integrate knowledge related to the elements that constitute a possible future episode to simulate the episode's emergent or overall affective quality.

This hypothesis is based on two lines of evidence that associate vmPFC functioning both with mnemonic processes and the computation of subjective value. On the one hand, this region contributes to the superior memory for episodes whose elements entail preexperimental associations (17, 18). The vmPFC seems to support this mnemonic benefit of prior knowledge via interactions with posterior cortical regions that are likely involved in the representation of the individual elements (19, 20).

If the vmPFC augments new memories by supporting integration of prior knowledge, it may support a similar function during episodic future simulations. Specifically, the vmPFC should particularly enhance simulations that can draw on richer knowledge about the episode's elements. Recent observations are consistent with this account: the vmPFC is more strongly activated when people imagine episodes in familiar rather than unfamiliar contexts (21), when they simulate episodes that are personally relevant rather than those that are not personally relevant (22, 23), and when they think about themselves and similar others (24). The vmPFC may thus support flexible episodic simulations by merging prior knowledge about diverse elements of a possible future episode.

On the other hand, there is also considerable evidence for a contribution of the vmPFC to the computation of emotional and subjective value (25–29). Activation in the medial PFC and adjacent anterior cingulate cortex is greater during the simulation of positive rather than negative episodes (30, 31), and it is coupled with the anticipated reward magnitude of imagined experiences (6, 7). The vmPFC may support such value representations by acting as a hub that links information about the simulated episodic details with associated affective responses (15, 32). Based on these lines of research, we hypothesize that this region is critical for the simulation and evaluation of possible future experiences. Specifically, we suggest that the vmPFC supports processes that integrate arbitrary combinations of knowledge structures to simulate the emergent affective quality that a possible future episode may hold.

To test this hypothesis, we designed a procedure that examines blood-oxygen level-dependent signal changes during episodic simulation as a function of both (i) the degree of knowledge

Significance

Decisions concerning the future are often informed by past experiences. However, in a complex world, we frequently have to make choices for prospective scenarios that we haven't yet encountered. The present study demonstrates a critical role for the ventromedial prefrontal cortex in simulating what it may feel like to experience such future events. We show that this region contributes to integrating knowledge related to the elements that constitute the episode (e.g., the episode's location and protagonists). Its activation then indicates the episode's emergent or overall anticipated affective quality. By this process, the ventromedial prefrontal cortex fundamentally supports our ability to predict possible future affective states, a mechanism that can be flexibly used to augment future oriented decisions.

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vmPFC ROI. Positive contrast estimates for a given PPI regressor (e.g., dmPFC \times person familiarity) indicate a stronger coupling between the seed region (e.g., dmPFC) and vmPFC during the simulation of episodes including more familiar elements (e.g., more familiar people). If the vmPFC integrates existing information processed by the two seed regions, its connectivity with the dmPFC should vary as a function of the person-familiarity, and its connectivity with the PHC should vary as a function of the place-familiarity.

To test this prediction, we conducted a repeated-measures ANOVA on the coupling parameters from the vmPFC ROI with the factors “seed” (dmPFC, PHC) and “element” (person, place) (Fig. 2A and Tables S4 and S5). This analysis yielded a significant interaction [$F_{(1, 23)} = 4.44, P = 0.046$], reflecting the expected stronger dmPFC coupling for the simulation of more familiar people [$t_{(23)} = 1.74, P = 0.048$ one-tailed], and the stronger PHC

coupling for the simulation of more familiar places only [$t_{(23)} = 2.07, P < 0.025$, one-tailed]. However, the difference in coupling parameters for places versus people was only significant for the PHC seed [$t_{(23)} = -1.78, P = 0.045$, one-tailed].

Thus, the vmPFC indeed exhibited greater coupling with regions preferentially engaged during the simulation of people or places with the degree that the respective elements were more familiar. This familiarity-dependent connectivity pattern supports the hypothesis that the vmPFC acts as an integrative hub in the service of simulating possible future episodes.

A Stronger Familiarity-Dependent Coupling Predicts a Greater Mnemonic Benefit of Familiarity. The previous section provided evidence that the vmPFC integrates knowledge structures in the service of episodic simulations. We next test the hypothesis that this integrative process also augments the retention of simulated episodes, similar to the mnemonic benefit for material that is consistent with prior knowledge (17, 18). This retention benefit, in turn, would make the simulations more accessible in later situations for predictions about future affairs (8). To examine this hypothesis, we first tested whether participants indeed recalled more details of simulated episodes that included more familiar elements. We then assessed whether such a putative mnemonic benefit may be mediated by the involvement of the vmPFC in integrating knowledge.

To test the impact of prior knowledge on episodic memory, we performed a quartile split, for each individual, of the person/place pairings based on the combined familiarity ratings (i.e., the product of the person and place familiarity). We then calculated their recall rates separately for each quartile, and conducted subject-specific regression analyses, indicating the increase in recall accuracy with increasing combined familiarity across the four bins. Across participants, the parameter estimates of the regression slopes were significantly positive, consistent with the expected mnemonic benefit of familiarity [$t_{(23)} = 2.41, P = 0.024$].

We then examined the hypothesis that this benefit is a consequence of the integrative function supported by the vmPFC. Individuals who showed a stronger influence of familiarity on subsequent recall should have exhibited stronger familiarity-dependent coupling during the preceding simulations. To assess the coupling strength across the two seeds, we separately normalized the parameters reflecting the place-familiarity-dependent coupling with the PHC and the person-familiarity dependent coupling with the dmPFC. These normalized values were averaged to yield an overall measure of familiarity-dependent coupling with the vmPFC that is not biased by the numerically larger connectivity parameters for the PHC seed. Critically, as predicted, these connectivity values correlated positively with the behavioral parameter estimates [$r_{(22)} = 0.46, P = 0.012$, one-tailed] [the corresponding Spearman correlation was also significant: $\rho_{(22)} = 0.37, P = 0.038$, one-tailed] (Fig. 2B). Thus, individuals who showed a greater benefit of familiarity on subsequent recall had exhibited a stronger familiarity-dependent integration fostered by the vmPFC during the preceding simulations. This observation supports the hypothesis that the facilitation of existing knowledge, mediated by the vmPFC, strengthens memory for the simulations. The enhanced long-term retention makes the episodes available for later planning and decision-making (4, 8, 9).

A vmPFC Representation of the Emergent Affective Quality of Future Episodes. We hypothesized that the vmPFC support processes that integrate knowledge about the constituting elements of a simulated episode to process the affective state that one might experience in that event. If so, the subregion that supports the integration of knowledge structures should also be involved in representing the affective quality of the future episode. We accordingly expected activation in the same part of the vmPFC to also vary as a function of the anticipated affective state. We

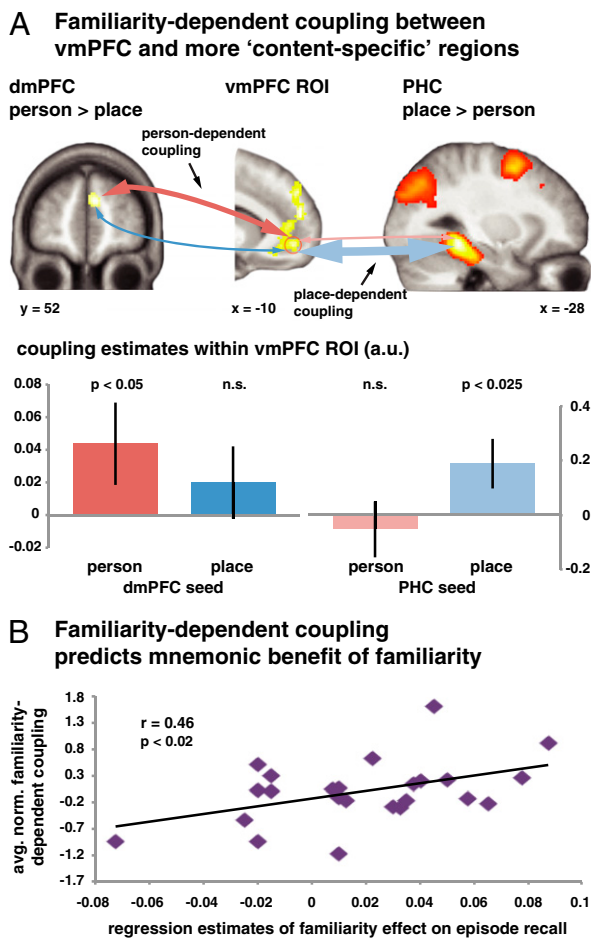


Fig. 2. Familiarity-dependent integration of distributed knowledge. (A) Psychophysiological interaction analyses examined the connectivity pattern between the vmPFC and regions identified by a localizer to be more preferentially involved in the simulation of either people (dmPFC) or places (PHC). Coupling with the dmPFC varied as a function of the person-familiarity, and coupling with the PHC as a function of the place-familiarity, consistent with a role of the vmPFC in integrating knowledge about the elements of a simulated episode. (B) Regression analyses demonstrated that participants were more successful at recalling simulated episodes that were comprised of more familiar elements. The parameter estimates of these analyses correlated positively with the strength of the (average normalized) familiarity-dependent connectivity, suggesting that the mnemonic benefit was mediated by the integrative function supported by the vmPFC. Data are shown as mean \pm SEM; P values are one-tailed. Statistical maps are displayed at $P < 1 \times 10^{-5}$, uncorrected, and at least 20 voxels; n.s., not significant.

the current study, those simulated episodes that were better remembered were comprised of more familiar elements. Individuals who exhibited the greatest mnemonic benefit of familiarity had previously shown the strongest familiarity-dependent coupling between the vmPFC and the more content-specialized regions. These data suggest that the integrative process supported by the vmPFC enhanced memory for the simulated episodes, a process that may more generally augment long-term memory (17, 18). The vmPFC would thus also contribute to the construction of “memory for the future” (8), as it would make the simulations accessible in later situations when they can aid decisions.

Critically, we further hypothesized that the vmPFC would support integration of knowledge structures to compute the affective state that one may experience in the simulated episode. Indeed, we observed that the same vmPFC region associated with the integration of knowledge also represented the anticipated pleasantness of the situation, suggesting that overlapping neuronal populations support both functions (36). The latter function is consistent with the region’s proposed role in the computation of value (e.g., refs. 25–28). The vmPFC has been suggested to compute the overall value of an item by integrating the values of the item’s attributes, a process that seems to be achieved via interactions with posterior regions involved in representing the individual attributes (53). A similar mechanism may also have been instantiated by the familiarity-dependent coupling in the current experiment.

However, we observed that activation in the vmPFC was modulated by the anticipated pleasantness, even when we controlled for the pleasantness of the episode’s constituting elements. The vmPFC thus coded for the emergent affective quality of the prospective events, suggesting that its integrative process goes beyond the summation of the elements’ absolute values. Although the overlap of activation associated with integration and valuation suggests that overlapping neuronal populations support both of these processes, more work will be necessary to pinpoint their interrelations and temporal dynamics (see, for example, ref. 36). Nonetheless, given that the activation in the vmPFC also reflected the pleasantness of episodes that were likely completely novel (because the place/person combinations were deemed implausible), this region seems to support a powerful adaptive function: it mediates the affective state that we may experience in a range of familiar and novel situations.

Such a mental glimpse of the affective future can help overcome the intangibility of prospective scenarios (cf. 5, 54). For example, people are prone to forfeit a larger reward that they would receive after a delay in favor of a smaller but immediate reward (54). This tendency to discount the future is attenuated when they first imagine the consumption of the delayed reward (6, 7), and thus mentally experience the emotional impact that the delayed reward would hold. Recent evidence suggested that the mPFC supports this effect by representing the magnitude of the imagined reward, thereby conveying motivational incentives for farsighted choices (6; see ref. 55 for a related discussion). The current study elucidates the mechanism by which this region could contribute to the construction of such affective forecasts.

To conclude, the vmPFC supports processes that draw on the past to simulate possible happenings. It thus augments episodic simulations with the richness of past experiences (56). Although prospecting is not always accurate (57), and exaggerated or distorted future thinking may, in some cases, be detrimental to our well-being (58, 59), the vmPFC offers a flexible mechanism that enables us to experience the merits and pitfalls of possible future episodes, thereby aiding farsighted decisions.

Methods

Participants. Twenty-seven right-handed volunteers participated, who all reported no history of psychiatric or neurological disorder and gave written, informed consent as approved by the Harvard University Institutional Review Board. Two participants were excluded because of excessive movements and

one for not complying with task instructions. We thus analyzed data from 24 participants (15 males; mean age: 21.5 y, range: 18–29 y).

Tasks and Procedure. The study was comprised of a preparation session and a simulation session (Fig. S1). In the preparation session, participants first named 200 people and 200 places they were personally familiar with (SI Methods). Participants then rated (i) how familiar they were with the given person or place (1: unfamiliar; 9: very familiar), indicating the degree of knowledge about the item, and (ii) how pleasant the respective person or place was (1: unpleasant; 9: very pleasant).

We then selected the 80 most-familiar and 80 least-familiar people and places. These were pseudorandomly combined to create 160 person/place pairings, ensuring that their familiarity ratings were uncorrelated (mean $r = 0.03$, SD = 0.03) and maximizing the variance of their combined familiarity (i.e., the product of their familiarity ratings) across trials. Four additional pairings served for practice.

Participants returned for the simulation session (median delay: 7 d; range: 5–8 d), which entailed four phases: (i) the critical simulation phase, (ii) a functional localizer phase, (iii) a simulation recall phase, and (iv) a final rating phase. The simulation phase was comprised of the simulation and a control task, which alternated pseudorandomly from trial to trial. Each trial started with a task cue for 2 s (Fig. S1). In the simulation task, we then presented a person/place pairing for 7.5 s (e.g., wife/restaurant), and participants imagined interacting with the person in a location-specific manner (e.g., trying the wife’s appetizer) as vividly as possible. Participants were carefully instructed to always imagine a novel episode. Participants then rated the vividness of their imagination with their right hand (1: not vivid; 5: very vivid), within a maximum of 2.5 s. The screen then went blank for the remainder of the 2.5 s plus a jittered interstimulus interval (≥ 1 s, mean \pm SD: 3 ± 3.45 s), optimized to maximize the design efficiency using optseq2 (surfer.nmr.mgh.harvard.edu/optseq). The sentence task (described in SI Methods) merely served to assess whether episodic simulation yielded activation in the same regions previously identified in comparison with similar control tasks (10). After practicing the tasks, participants completed five runs of 32 simulation and 6 sentence trials.

Participants then performed a localizer task to identify regions within the dmPFC and PHC that we expected to be preferentially involved in simulating people or places (33, 34). Participants therefore pseudorandomly alternated between imagining either just a person or a place in isolation (SI Methods).

Outside the scanner, we assessed memory for the simulations. Participants were shown the place or person of a given episode, and attempted to recall the respective other element. Finally, participants provided two ratings for each person/place pairing. They first indicated the plausibility of meeting the person at the location (1: implausible; 9: very plausible). We reasoned that implausible combinations (e.g., school teacher/college dorm) would likely require the construction of completely novel episodes. On average, 61.5 (SD: 18.3) of the combinations were deemed implausible (i.e., received a rating of 1), suggesting that a substantial proportion (38%) of the simulations could not have been based on past experiences. Participants then indicated the anticipated affective quality of the episode by rating how pleasant it would be to meet the person at the location (1: unpleasant; 9: very pleasant).

fMRI Data Acquisition and Preprocessing. Using a 3T Siemens TIM Trio MRI scanner with a 32-channel head coil, we acquired T2*-weighted echoplanar images (TR: 2.5 s; TE: 30 ms; flip angle: 90°; FOV: 216 × 216 mm; 3 × 3 × 3 mm³ voxels; interslice gap: 0.3 mm; -30° tilted from the AC-PC plane; 39 slices obtained in descending order; 232 volumes for each of the five runs of the simulation phase, 231 volumes for the localizer task, including 4 dummy volumes each). MPAGE structural images were acquired with a multiecho scan (TR: 2,530 ms; TEs: 1.6, 3.5, 5.36, 7.22 ms; flip angle: 7°; 1-mm³ isotropic voxels; interslice gap: 0.5 mm; 176 slices in interleaved order).

Data were analyzed using SPM8 (www.fil.ion.ucl.ac.uk/spm). The functional images were realigned, corrected for slice acquisition times, and coregistered with the structural image. This was spatially normalized and the resulting parameters served to normalize the functional images into 2 × 2 × 2-mm³ cubic voxels by fourth-degree B-spline interpolation (using the Montreal Neurological Institute reference brain). The images were then smoothed by an isotropic 8-mm full-width half-maximum Gaussian kernel.

fMRI Analyses.

Regional activation. fMRI data were analyzed with a series of GLMs, each of which decomposed the blood-oxygen level-dependent time series separately for each run. In addition to the respective model-specific regressors, all GLMs included regressors representing the mean over scans and residual movement artifacts. Analyses of regional activation focused on parametric modulations. These GLMs included a regressor that coded for the 7.5-s periods of the simulation task,

a regressor coding for the respective parametric modulation, and a regressor coding for the 7.5-s periods of the sentence task. Only trials were modeled that had received a rating response within the 2.5 s.

To analyze the emergent pleasantness of the episodes, we controlled for the combined pleasantness of the constituting elements by first entering a parametric regressor coding for this covariate and then the regressor of interest. We also analyzed the pleasantness while controlling for effects of combined familiarity in this way. To restrict the pleasantness analysis to likely completely novel episodes, the regressors for the simulation task and the parametric effect of pleasantness only coded for trials of implausible person/place combinations. This GLM included a further regressor for trials with plausible pairings.

Each task regressor was convolved with the canonical hemodynamic response function. We applied a 1/128 Hz high-pass filter to model and data before estimating the model parameters from the least-square fit.

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- Effective connectivity analyses. We tested for familiarity-dependent coupling of the dmPFC and PHC using PPI analyses (35). We estimated two GLMs that were based on the activation from either the dmPFC or the PHC region identified by the functional localizer (*SI Methods*). The first eigenvariate of the respective region, adjusted for effects of interest, constituted the physiological variable. Two psychological variables were defined as the mean-centered familiarity ratings of either the people or the places. Two PPI regressors were then created by convolving the regional activation with either the people or places variable. The respective GLM then included the physiological, the two psychological, and the two resulting PPI regressors.

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